

EuroSciCon 

**Computer Graphics,
Animation & Computer-Aided
Design**

**June 18-19
London, UK**

2018

COMPUTER GRAPHICS 2018

<https://computergraphics-animation.euroscicon.com>

Day 1, Agenda

General Session

08:00 AM

INTRODUCTION



09:00 AM

PLENARY

10:00 AM

KEYNOTE

Networking & Refreshments
Break @ Foyer



HALL 01

HALL 02

HALL 03

11:00 AM

Talks On:
Computer Graphics

Talks On:
Computer Animation

Talks On:
Computer Aided Design

Talks On:
Industry Of Animation



Talks On:
Game Design



Talks On:
Modeling



SESSION DISCUSSION

SESSION DISCUSSION

SESSION DISCUSSION

02:00 PM

Panel Over:
Simulation



Panel Over:
Gamification And Social
Game Mechanics



Panel Over:
Rendering



Workshop On:
Visualization

Workshop On:
3D Printing

Workshop On:
3D Web Technology

Lunch Break @ Restaurant

Lunch Break @ Restaurant

Lunch Break @ Restaurant

04:00 PM

Talks On:
Imaging And Image Processing

Talks On:
Human-Computer Interaction

Talks On:
Computer Graphics

Lectures on:
Computer Animation



Lectures on:
Computer Aided Design



Lectures on:
Industry Of Animation



06:00 PM

Session On:
Game Design

Session On:
Modeling

Session On:
Simulation

NETWORKING

NETWORKING

NETWORKING

Day 2, Agenda

General Session

08:00 AM

INTRODUCTION



09:00 AM

PLENARY

10:00 AM

KEYNOTE

Networking & Refreshments
Break @ Foyer



HALL 01

HALL 02

HALL 03

11:00 AM

Talks On:

Gamification And Social Game Mechanics

Talks On:

Rendering

Talks On:

Visualization

Talks On:

3D Printing



Talks On:

3D Web Technology



Talks On:

Imaging And Image Processing



SESSION DISCUSSION

SESSION DISCUSSION

SESSION DISCUSSION

02:00 PM

Panel Over:

Human-Computer Interaction



Panel Over:

Computer Graphics



Panel Over:

Computer Animation



Workshop On:

Computer Aided Design

Workshop On:

Industry Of Animation

Workshop On:

Game Design

Lunch Break @ Restaurant

Lunch Break @ Restaurant

Lunch Break @ Restaurant

04:00 PM

Talks On:

Modeling

Talks On:

Simulation

Talks On:

Gamification And Social Game Mechanics

Lectures on:

Rendering



Lectures on:

Visualization



Lectures on:

3D Printing



06:00 PM

Session On:

3D Web Technology

Session On:

Imaging And Image Processing

Session On:

Human-Computer Interaction

NETWORKING

NETWORKING

NETWORKING

Past Affiliates

Newton Lee

ACM Computers in Entertainment (CIE)
, USA

Yoshihiro Okada

Kyushu University, Japan

Chieh-Ju Huang

Chienkuo Technology University,
Taiwan

Darius Burschka

Technische Universität München,
Germany

Edmond Prakash

University of Bedfordshire, UK

Masud Akbarzadeh

University of Pennsylvania, USA

Minhua Eunice Ma

University of Huddersfield, UK

Marco Rocetti

University of Bologna, Italy

Leonel Antonio Toledo Díaz

Barcelona Supercomputer Center,
Spain

Nickolas S. Sapidis

University of Western Macedonia,
Greece

Zhigeng Pan

Hangzhou Normal University, China

Ramazan S. Aygun

University of Alabama in Huntsville,
USA

Susan Johnston

Select Services Films, Inc., USA

Benjamin Kenwright

Edinburgh Napier University, UK

Paolo Minetola

Polytechnic University of Turin, Italy

Jean Sequeira

University of Aix-Marseille, France

Matthew Johnson

University of South Alabama, USA

Timoleon Kipouros

University of Cambridge, UK

Athomas Goldberg

Lifelike & Believable Animation Design,
Inc., Canada

Kyoung Lee Swearingen

University of Texas at Dallas, USA

Adam Watkins

University of the Incarnate Word, USA

Yonghuai Liu

Aberystwyth University, UK

Sunil Thankamushy

Mount San Antonio College, USA

Ismail Khalid Kazmi

Bournemouth University, UK

Yoshihiro Okada

Innovation Center for Educational
Resources (ICER), Japan

Will Kim

Riverside City College, USA

Tatjana Burzanović

University of Donja Gorica,
Montenegro

Ines Aparecida Gasparotto Boaventura

Sao Paulo State University, Brazil

Yann Savoye

University of Innsbruck, Austria

Jin Wang

Beijing University of Technology,
China,

Inma Carpe

The Animation Workshop/VIA University
College, Denmark

Dr. Xianghua Xie

Swansea University, UK

Linh Dao

University of Texas at Arlington, USA

Dmitry Gaborak

Insomniac Games, USA

Henry Hexmoor

Southern Illinois University, USA

Leonardo Sacht

Federal University of Santa Catarina,
Brazil

Jiri Navrátil

CESNET, Czech Republic

David Novick

The University of Texas, USA

Michael J Zyda

USC GamePipe Laboratory, USA

Past Affiliates

Qingde Li

University of Hull, UK

Christiaan Gribble

SURVICE Engineering Company, USA

V. Znak

The Institute of Computational Mathematics and Mathematical Geophysics, Russia

Leonel Antonio Toledo Díaz

Instituto Tecnológico de Estudios Superiores de Monterrey, Mexico

Barbara Mones

University of Washington, USA

Ramazan S. Aygun

University of Alabama in Huntsville, USA

Abdennour El Rhalibi

Liverpool John Moores University, UK

De-Xing Kong

Zhejiang University, China

Benjamin J Rosales

Terra State Community College, USA

Gareth Edwards

Cubic Motion, USA

Tarek Mokhtar

Ain Shams University, Egypt

Russell Pensyl

Northeastern University, USA

Luca Fascione

Weta Digital, USA

Mu-Song Chen

Da-Yeh University, Taiwan

Kari Pulli

Light, USA

Sebastian Sylwan

Academy of Motion Picture Arts and Sciences Hollywood, USA

Marco Corbetta

Cloud Imperium Games and Foundry 42, Germany

Noel Lopes

Polytechnic of Guarda, Portugal

Xin Tong

Microsoft Research Asia, China

Tom Sito

University of Southern California, USA

Carol Luckhardt Redfield

St. Mary's University, USA

Marco Corbetta

Cloud Imperium Games and Foundry 42, Germany

Ching Y. Suen

Director of CENPARMI Concordia Chair on AI & Pattern Recognition, Canada

Jingtian Li

University of the Incarnate Word, USA

Lauren Carr

Montclair State University, USA

Michael Zyda

University of Southern California, USA

Tom Bremer

The DAVE School, USA

David Xu

Regent University, USA

Lars Linsen

Westfälische Wilhelms-Universität Münster, Germany

Sean McComber

University of Texas at Dallas, USA

Leonel Toledo

Monterrey Institute of Technology, Mexico

Paul Fishwick

University of Texas at Dallas, USA

Howard Kaplan

University of South Florida, USA

Ramahan Faulk

InReal, USA

Anton Nijholt

University of Twente, Netherlands

Adam Watkins

Augmented Ideas, LLC, San Antonio, USA

Past Affiliates

Ching Y Suen

Concordia University, Canada

Piotr Didyk

Saarland University, Germany

Frédéric Cointault

Agrosup Dijon, France

Yongjoon Lee

Bungie, USA

Juan Carlos Torres

University of Granada, Spain

Anandh Ramesh

CEO, Voxel Works Pvt. Ltd, India

Ruck Thawonmas

Ritsumeikan University, Japan

Sheng-Ming Wang

National Taipei University of
Technology, Taiwan

Scott Swearingen

University of Texas at Dallas, USA

Ian Parberry

University of North Texas, USA

William Hoff

Colorado School of Mines, USA

Rebecca Ruige Xu

Syracuse University, USA

Angela Damos

Woodbury University, USA

Biju Dhanapalan

Nanyang Technological University,
Singapore

Masasuke Yasumoto

Kanagawa Institute of Technology,
Japan

Xiaopeng Zhang

Chinese Academy of Sciences, China

Petyo Budakov

New Bulgarian University, Bulgaria

Yvonne Cao

Texas Christian University, USA

Kunihito Hoki

The University of Electro-
Communications, Japan

Anna Yankovskaya

Tomsk State University of
Architecture and Building, Russia

Matt Dombrowski

University of Central Florida, USA

Nelson Lim

Industrial Light & Magic, Singapore

Matthew Tovar

University of the Incarnate Word, USA

McArthur Freeman

University of South Florida, USA

Minhua Eunice Ma

University of Huddersfield, UK

Alexandr Y. Petukhov

Lobachevsky Nizhny Novgorod State
University, Russia

Jennifer Coleman Dowling

Framingham State University, USA

City Attractions

Big Ben



British Museum



Buckingham Palace



London Eye



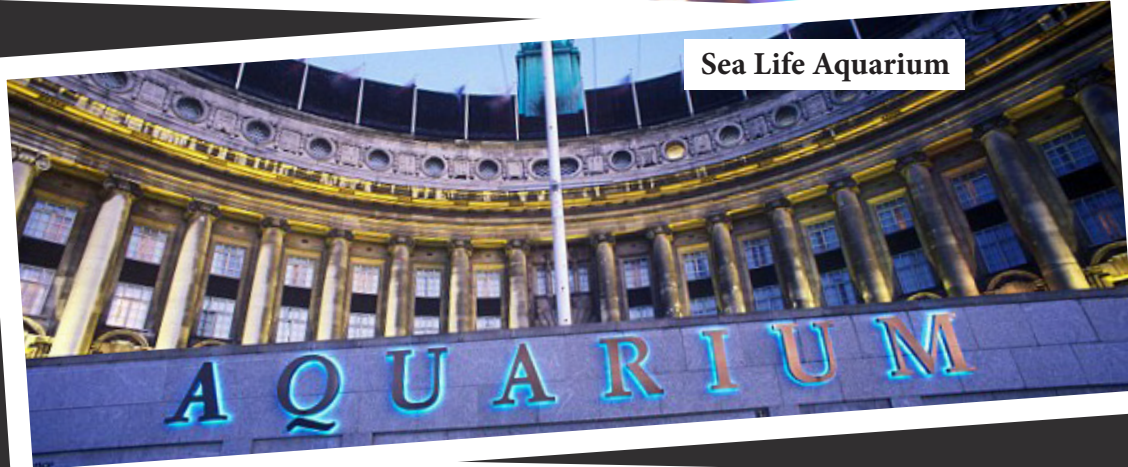
City Attractions



London Tower Bridge



National Gallery



Sea Life Aquarium



Trafalgar-Square